

CLAIMS

What is Claimed Is:

- 1 1. An input/output control system for controlling the input and output of commands
2 from a plurality of consoles to a server, comprising:
 - 3 an input/output status controller controlling the input/output status of commands from
4 respective consoles to the server; and
 - 5 an input/output controller controlling the input of commands to and the output of
6 commands from respective consoles based on the input/output status.
- 1 2. An input/output control system as recited in claim 1, further comprising:
 - 2 a display displaying console information identifying whether respective consoles have
3 input/output privileges based on whether command input privileges are set for respective
4 consoles.
- 1 3. An input/output control system as recited in claim 1, wherein the input/output
2 controller sets a type of input/output control based on the input/output status of a command
3 received from the respective consoles.
- 1 4. A console control system for controlling a plurality of server consoles as a group,
2 comprising:
 - 3 a receiving device receiving messages transmitted from the plurality of servers; and

4 a display receiving a message from a server and displaying server console information
5 in a manner identifiable from other server console information in response to the message
6 received from the server.

1 5. A console control system as recited in claim 4, wherein the display displays the
2 information for the server that transmitted the message in a manner identifiable from the other
3 server information in a server list listing names of the servers.

1 6. The console control system as recited in claim 4, wherein the display displays the
2 server console that received the message in a manner identifiable from the other server
3 consoles.

1 7. The console control system as recited in claim 4, wherein the display generates a
2 menu displaying the server console that received the message.

1 8. The console control system as recited in claim 4, further comprising:
2 a storage device storing the messages transmitted from the plurality of servers,
3 wherein the display controls the identifiable displays for respective server consoles in
4 response to receiving a message from a server.

1 9. A computer-readable storage medium storing a program for implementing with a
2 computer a method of controlling command input/output from a plurality of consoles to a
3 server, the method comprising:
4 receiving commands input from the plurality of consoles;
5 updating an input status of the server in response to a first command received from a
6 first console; and
7 controlling the input status of the server to exclude input of other commands to the
8 server while in the updated input status.

1 10. A computer-readable recording medium on which is recorded a program for
2 implementing with a computer a method of integrating and controlling a plurality of server
3 consoles, the method comprising:

4 receiving messages sent from a plurality of servers;
5 controlling display of server console information for a particular server in a manner
6 identifiable from other server console information in response to a message received from the
7 particular server.

1 11. A method of controlling command input/output from a plurality of consoles to a
2 server, the method comprising:
3 receiving commands input from the plurality of consoles;
4 updating an input status of the server in response to a first command received from a
5 first console; and

6 controlling the input status of the server to exclude input of other commands to the
7 server while in the updated input status.

1 12. A method of integrating and controlling a plurality of server consoles, the method
2 comprising:

3 receiving messages sent from a plurality of servers;
4 controlling display of server console information for a particular server in a manner
5 identifiable from other server console information in response to a message received from the
6 particular server.